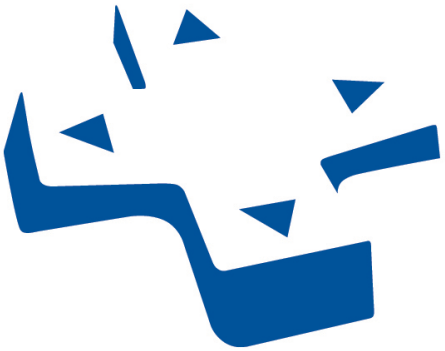

ENTERTAINMENT
COMPUTING